

# **Lecture 3 - Monday, January 16**

## Announcements

- **Assignment 1** to be released next Monday
  - + Background Study: **Basic Recursion**
  - + Background Study: **Call by Value**
  - + Look ahead: **WrittenTest1**

*Handwritten notes:*

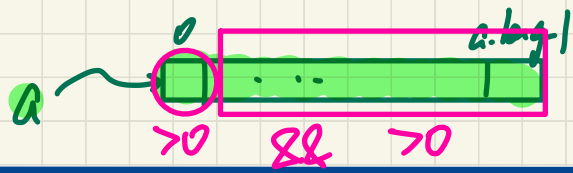
- [WT/PT] → only allowed to develop from scratch (no Java library?)  
- API  
- [COPIES of subarray] → 1. Java API (Arrays.copyOf)  
→ 2. from 3 to (call by value)

## Tracing Recursion

1. Stack (e.g. factorial, fib)

2. tree-like drawing

# Tracing Recursion: allPositive



Say a = {}

allPositive(a)  
↓ a.length  
allPH(a, 0, -1)

public

private

```
boolean allPositive(int[] a) {  
    return allPositiveHelper(a, 0, a.length - 1);  
}  
  
boolean allPositiveHelper(int[] a, int from, int to) {  
    if (from > to) { /* base case 1: empty range */  
        return true; 0 > -1  
    }  
    else if (from == to) { /* base case 2: range of one element */  
        return a[from] > 0;  
    }  
    else { /* recursive case */  
        return a[from] > 0 && allPositiveHelper(a, from + 1, to);  
    }  
}
```

current  
el. being  
positive

conjunction

the rest of  
the array contains  
all positive.

a →  
a.length == 0

# Tracing Recursion: allPositive

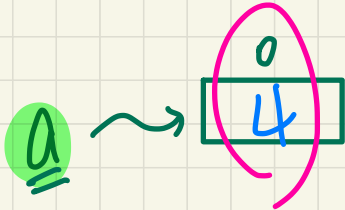
Say a = {4}

allPositive(a)

allPH(a, 0, 0)

a[0] > 0

a.length - 1

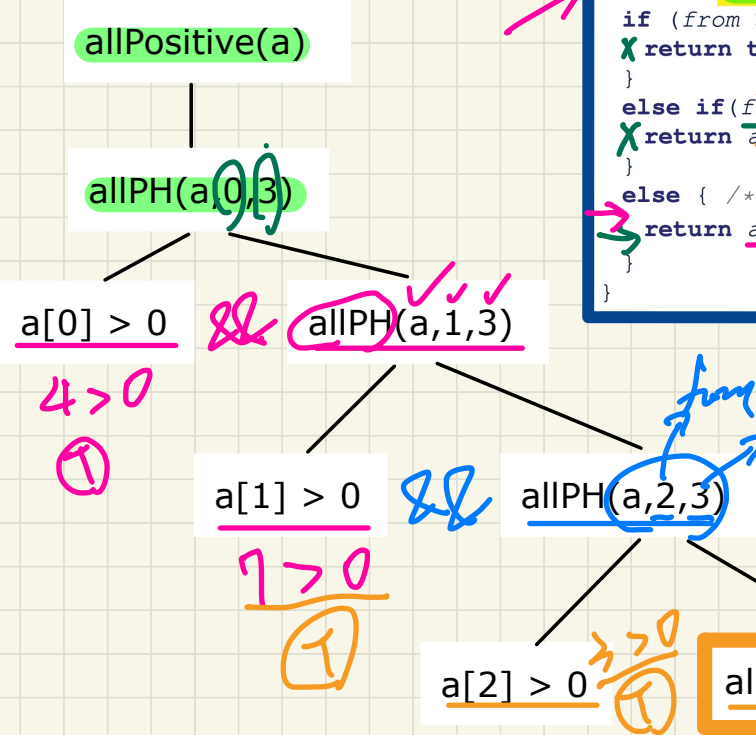


```
boolean allPositive(int[] a) {  
    return allPositiveHelper(a, 0, a.length - 1);  
}  
  
boolean allPositiveHelper(int[] a, int from, int to) {  
    if (from > to) { /* base case 1: empty range */  
        return true;  
    }  
    else if (from == to) { /* base case 2: range of one element */  
        return a[from] > 0;  
    }  
    else { /* recursive case */  
        return a[from] > 0 && allPositiveHelper(a, from + 1, to);  
    }  
}
```

# Tracing Recursion: allPositive

Bring an example on tracing via start.

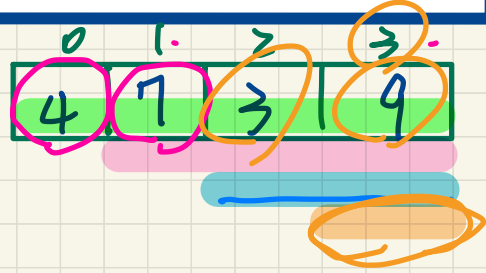
Say a = {4,7,3,9}



```

boolean allPositive(int[] a) {
    return allPositiveHelper(a, 0, a.length - 1);
}

boolean allPositiveHelper(int[] a, int from, int to) {
    if (from > to) { /* base case 1: empty range */
        return true;
    }
    else if (from == to) { /* base case 2: range of one element */
        return a[from] > 0;
    }
    else { /* recursive case */
        return a[from] > 0 && allPositiveHelper(a, from + 1, to);
    }
}
  
```

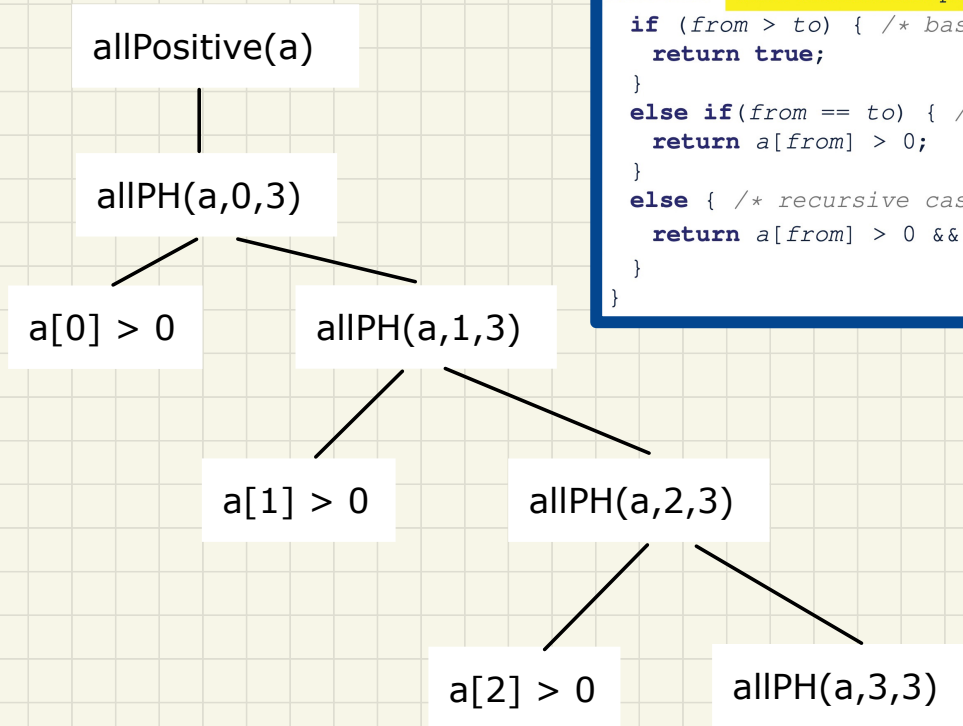


base case

# Tracing Recursion: allPositive

Exercise

Say  $a = \{5, 3, -2, 9\}$



```
boolean allPositive(int[] a) {  
    return allPositiveHelper(a, 0, a.length - 1);  
}  
  
boolean allPositiveHelper(int[] a, int from, int to) {  
    if (from > to) { /* base case 1: empty range */  
        return true;  
    }  
    else if (from == to) { /* base case 2: range of one element */  
        return a[from] > 0;  
    }  
    else { /* recursive case */  
        return a[from] > 0 && allPositiveHelper(a, from + 1, to);  
    }  
}
```

**Lecture**

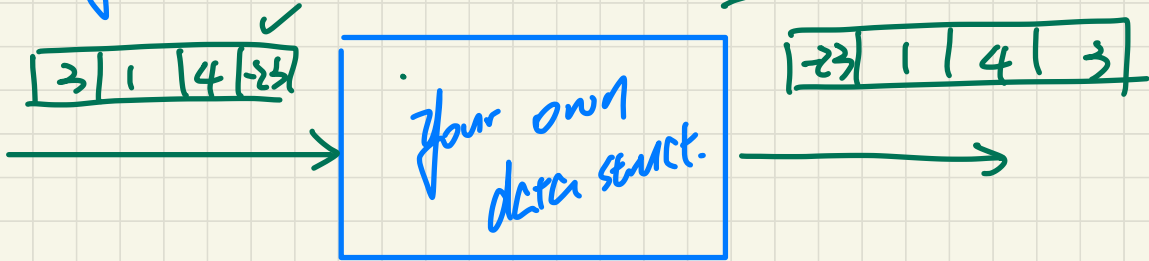
**Asymptotic Analysis of Algorithms**

***Measuring Running Time via Experiments***



- Arrays vs. linked lists

- Concurrent algorithms  
Sorting - distributed alg.



Sorting

- 1. insertion sort
- 2. selection sort
- 3. merge sort
- 4. quick sort
- 5. heap sort

Arrays

linked lists

SLL

DLL

DS: heap

